Design BFA



Bachelor of Fine Arts in Art with specialization in Design 60 Credit Major

Courses marked with * are required. All courses are 3 credits unless otherwise noted.

FOUNDAT	ION REQUIREMENTS 18 Credits	COMPLETED
*ART 100	Basic Drawing	
*ART 101	Introduction to 2-Dimensional Design	
*ART 102	Introduction to 3-Dimensional Design	
*ART 108	Introduction to Photography	
*ART 112	Introduction to Digital Imaging	
*ARH 167	Tradition & Innovation in the Art of the West	
DESIGN S	PECIALIZATION 15 Credits (Take ART 202 & 302 plus three other courses)	COMPLETED
*ART 202	Design (PREREQ: ART 102 & 112)	
*ART 302	Advanced Design (PREREQ: ART 202. Can be taken up to 3 times)	
ART 221	Applied Imaging & Applications to the Web I (PREREQ: ART 112)	
ART 321	Computer Modeling & Design I (PREREQ: ART 112)	
ART 322	Computer Modeling & Design II (PREREQ: ART 321)	
ART 325	Digital Multimedia (PREREQ: ART 112)	
ART 313	The Artist's Multiple (PREREQ: Declared Art Major & one 200-level Art course)	
ART 421	Computer Animation I (PREREQ: ART 321)	
ART 422	Computer Animation II (PREREQ: ART 421)	
ART 441	Broadcast Design (PREREQ: ART 325)	
Continued or	n next page	

PRACTICUN *ART 488		
*ART 488	3 Credits	COMPLETED
	Professional Practices in the Visual Arts (Fall only. Permission required)	
THESIS PRO	OJECT 6 Credits	COMPLETED
	n the Specialization with a Thesis Advisor taken in two consecutive semesters after pecialization credits. Schedule an appointment with an advisor before registering.	
*ART 494	Bachelor of Fine Arts Thesis I (Permission required)	
*ART 496	Bachelor of Fine Arts Thesis II (PREREQ: ART 494)	
GENERAL A	RT HISTORY REQUIREMENTS 9 Credits (Not including ARH 167)	COMPLETED
*Any 100-leve	ARH	
*Any 100- or 3	300-level Art History course: ARH	
*Any 100- or 3	300-level Art History course: ARH	
GENERAL S	TUDIO ELECTIVES 9 Credits	COMPLETED
*Any Art cours	se: ART	
*Any Art cour	se: ART	
*Any Art cours	se: ART	
Recommend	ed for the Design specialization:	
	vity of Color	
ART 209 Relativ	d Imaging & Applications to the Web I	