

Animation BFA

Bachelor of Fine Arts in Art
with specialization in Animation
60 Credit Major



Courses marked with * are required. All courses are 3 credits unless otherwise noted.

FOUNDATION REQUIREMENTS 18 Credits		COMPLETED
*ART 100	Basic Drawing	
*ART 101	Introduction to 2-Dimensional Design	
*ART 102	Introduction to 3-Dimensional Design	
*ART 108	Introduction to Photography	
*ART 112	Introduction to Digital Imaging	
*ARH 167	Tradition & Innovation in the Art of the West	
ANIMATION SPECIALIZATION 15 Credits (Take ART 222 plus four other courses)		COMPLETED
*ART 222	Introduction to Animation (PREREQ: ART 112 & one 100-level Art course)	
ART 223	Drawing for Animation (PREREQ: ART 100)	
ART 323	Advanced Drawing for Animation (PREREQ: ART 323)	
ART 325	Digital Multimedia (PREREQ: ART 112)	
ART 336	Advanced Stop Motion Animation (PREREQ: ART 222)	
PRACTICUM 3 Credits		COMPLETED
*ART 488	Professional Practices in the Visual Arts (Fall only. Permission required)	
THESIS PROJECT 6 Credits		COMPLETED
Thesis Project in the Specialization with a Thesis Advisor taken in two consecutive semesters after completing 9 Specialization credits. Schedule an appointment with an advisor before registering.		
*ART 494	Bachelor of Fine Arts Thesis I (Permission required)	
*ART 496	Bachelor of Fine Arts Thesis II (PREREQ: ART 494)	
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GENERAL ART HISTORY REQUIREMENTS 9 Credits (Not including ARH 167)		COMPLETED
* Any 100-level Art History course: ARH _____		
* Any 100- or 300-level Art History course: ARH _____		
* Any 100- or 300-level Art History course: ARH _____		
GENERAL STUDIO ELECTIVES 9 Credits		COMPLETED
* Any Art course: ART _____		
* Any Art course: ART _____		
* Any Art course: ART _____		
<p>Recommended for the Animation specialization:</p> <p>ART 201 Life Drawing</p> <p>ART/CGI 321 Computer Modeling & Design I</p> <p>ART/CGI 322 Computer Modeling & Design II</p> <p>ART/CGI 421 Computer Animation I</p> <p>ART/CGI 422 Computer Animation II</p>		